## MISSION- CONNECT

Give someone a genuine compliment! Make it three layers deep— what is the compliment, why do you like it, and how awesome are they?



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

## MISSION- CREATE

Invent a new handshake. Share it with at least three people!



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

# MISSION- SURPRISE

Slip this card into another staff member's backpack without them noticing. If they notice, try it on someone else!



Mission Completed?: You gave me away- qet a new card!

**CAMP SNEAKY CARDS** 

#### MISSION- GROW

Use only your non-dominant hand instead of your dominant hand as much as possible for the next 24 hours.



**Mission Completed?**: Give this card away (using your nondominant hand) & get a new one!

**CAMP SNEAKY CARDS** 

### MISSION- CREATE

Write a Haiku, and read it aloud to a group of campers. Haikus are comprised of three lines, and follow a 5-7-5 syllable pattern.



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

## MISSION- GROW

Try a new food!



**Mission Completed?**: Give this card to someone else— tell them what you tried. Get a new one!

CAMP SNEAKY CARDS

#### MISSION-JOY

What is something small that brings you joy? Write it here, do it, then pass this card along to another person! **CAMP SNEAKY CARDS** 

#### MISSION- ENGAGE

Play the largest game of tag. When you tag someone, tell them they're it and give them this card!



**Mission Completed?**: You gave me away- get a new card!

CAMP SNEAKY CARDS

## MISSION- CARING

Give someone frontsies— switch places with someone behind you in line.



**Mission Completed?**: Turn this card in and get a new one!

**Mission Completed?**: You gave me away- get a new card!

#### MISSION- GROW

Find a new favorite song something you've never listened to!



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

### MISSION- ENGAGE

During a conversation, any time you would say the word "now" say "meow" Do this at least five times before moving on. Go on meow, give it a try!



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

# MISSION- CARING

Hold the door open for 10 consecutive people.



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

### MISSION- CONNECT

Give this card to your twin- in physical appearance, spirit, or belief!



**Mission Completed?**: You gave me away- qet a new card!

CAMP SNEAKY CARDS

### MISSION- ENGAGE

Duel a person. Rock paper scissors, swords, your choice! If you win, give them this card. If you lose, find someone else and try again!



**Mission Completed?**: You gave me away- get a new card!

CAMP SNEAKY CARDS

### MISSION- ENGAGE

Lie down in a public place until someone checks on you. When they do, hand them this card!



**Mission Completed?**: You gave me away- qet a new card!

CAMP SNEAKY CARDS

#### MISSION- CONNECT

Give this card to someone who shares your middle name. Don't have one? It's now Ann, Marie, James, or Robert.



**Mission Completed?**: You gave me away- get a new card!

**CAMP SNEAKY CARDS** 

#### MISSION- CREATE

Make a collaborative doodle! Add or create a doodle below, and pass this card off to someone else to add to the doodle!

**Mission Completed?**: You gave me away- get a new card!

**CAMP SNEAKY CARDS** 

## MISSION- SURPRISE

Leave this card in a program area.
Did you find this card? Write
where you found it before
relocating it!



**Mission Completed?**: You left me behind- get a new card!

## MISSION- CARING

Return a lost item to it's owner! Give them this card along with the item.



**Mission Completed?**: You gave me away- get a new card!

**CAMP SNEAKY CARDS** 

### MISSION- ENGAGE

Start the wave in the Dining Hall during a meal!



**Mission Completed?:** Turn this card in and get a new one!

CAMP SNEAKY CARDS

## MISSION- CONNECT

Give this card to someone wearing an item on the list below.

Received this card? Add an item!

**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CARING

Make someone a hand-made greeting card. Give it to them with this card inside!



**Mission Completed?**: You gave me away- get a new card!

**CAMP SNEAKY CARDS** 

## MISSION- ENGAGE

Memorize a poem, and recite it to a group of campers.



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

### MISSION- CONNECT

Coin a new word or phrase. Use it in a sentence with someone, then give them this card.



**Mission Completed?**: You gave me away- get a new card!

**CAMP SNEAKY CARDS** 

# MISSION- CONNECT

Secret word- open a book, and pick a word at random. The next time you hear someone use that word, give them this card.



**Mission Completed?**: You gave me away- get a new card!

**CAMP SNEAKY CARDS** 

#### MISSION- CONNECT

Give this card to someone who fits the description below.

Received this card? Add a feature!

**Mission Completed?**: You gave me away- get a new card!

**CAMP SNEAKY CARDS** 

#### MISSION- SURPRISE

Leave this card somewhere it cannot easily be found.



**Mission Completed?**: You left me behind- get a new card!

#### MISSION- ENGAGE

Make a speech to a random group of people on a topic of your choice.



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

## MISSION- CONNECT

Play a card or board game with a random group of people during free play or down time.



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

## MISSION- CONNECT

Give this card to someone who makes you smile. For whatever reason. Tell them why!



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- SURPRISE

Post this card in a community space/on a bulletin board.



**Mission Completed?**: You left me behind- get a new card!

**CAMP SNEAKY CARDS** 

#### MISSION- CARING

Seek out 10 pieces of trash from places that don't often get searched for trash.



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CARING

Ask someone what you can do for them. Then do that thing!



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

#### MISSION- GROW

Learn a new skill– juggling, card throwing, balancing things on your chin. The choice is yours!



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CONNECT

Sign this card, then pass it along to another staff member.

**Mission Completed?**: You gave me away- get a new card!

CAMP SNEAKY CARDS

### MISSION- CONNECT

Share something you're passionate about with someone else- tell them about your stamp collection, love for sea turtles, or manatee research project. Whatever you're about!



### MISSION- GROW

Write yourself a letter- highlight all of the best things about you. Speak as kindly to yourself as you would to others. Gas yourself up!

At least 4 paragraphs.



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

### MISSION- CONNECT

Sit by someone who seems lonely at free play or down time. Strike up a conversation! Some ideas: horses, cats, dogs, dinosaurs, narwhals, octopi.



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

# MISSION- SURPRISE

Write a nice note and put it under someone's windshield wiper on their car. Doesn't matter whose car it is!



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CREATE

Using sidewalk chalk, write encouraging messages somewhere central in camp.



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CARING

When leaving a bathroom, check that it is clean and well taken care of before you go. Pick up any trash and wipe down the sink if you can.



**Mission Completed?:** Turn this card in and get a new one!

CAMP SNEAKY CARDS

### MISSION- ENGAGE

Strike up a conversation with someone you haven't spoken to much this summer. What have been their highlights?

**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

#### MISSION- CARING

Refill someone's First Aid supplies!



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- GROW

Take off your shoes in the grass. Feel it between your toes.

\*Unless you're allergic!



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

## MISSION- CARING

Rescue three snails from imminent doom! Remove them from a path, peel them off a table, scoop them off the concrete, etc. Return them to their homes!



#### MISSION- JOY

The next time you shower, make a shampoo hair Mohawk (even if your hair is super short!)



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

### MISSION-JOY

Write a note of five gratitudes. Keep the note with you.



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

# MISSION- ENGAGE

Read someone a story. Use different voices for different characters— get into it!



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- GROW

Practice a mindfulness activity share it with your cabin!



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

#### MISSION- CONNECT

During your self-care time, video chat someone who lives far away and that you miss. Tell them how much they mean to you!



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

### MISSION- CARING

Write a note to tell the dish washers they're doing a phenomenal job!



**Mission Completed?:** Turn this card in and get a new one!

CAMP SNEAKY CARDS

#### MISSION- CARING

Write a note to tell the kitchen staff they're doing a phenomenal job!



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

### MISSION- CARING

Write a note to tell the aquatics team they're doing a phenomenal job!



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

#### MISSION- CARING

Write a note to tell the barn staff they're doing a phenomenal job!



#### MISSION- JOY

Find google-y eyes and put them on something ridiculous that will make you smile.



Mission Completed?: Turn this card in and get a new one!

# CAMP SNEAKY CARDS MISSION- CARING

Plan a night to go to bed early, and do the preparations so you can follow through! Get that sleep!



Mission Completed?: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

## MISSION- ENGAGE

Create a mascot for your cabinhave your campers name it. What's its backstory? Where did it come from? How does it introduce itself to other cabins? Introduce it to evervone!



Mission Completed?: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

## MISSION- CONNECT

Find the photo person and take some photos/footage of them doing their work. Photo person in the photos? Represent!



Mission Completed?: Turn this card in and get a new one!

CAMP SNEAKY CARDS

#### MISSION- ENGAGE

Tell someone a riddle. Give them this card only if they can solve it!



Mission Completed?: You gave me away- qet a new card!

CAMP SNEAKY CARDS

### MISSION- CONNECT

Raise a glass to a job well done! Invite someone to join you in a toast, and lead a water-toast to their success and how much you appreciate them!



Mission Completed?: Turn this card in and get a new one!

CAMP SNEAKY CARDS

### MISSION- SURPRISE

Hide this card somewhere it can be easily found.

If you found this card, hide it somewhere else!



Mission Completed?: You left me behind- get a new card!

CAMP SNEAKY CARDS

#### MISSION- CONNECT

Hand this card to someone who can help get it delivered to:

Write the name of a camp celebrity above. Then hand this card to someone who has the best potential of helping it get to them. Add your initials below when you pass it along!

Mission Completed?: You gave me away- get a new card!

**CAMP SNEAKY CARDS** 

# MISSION- CARING

Ice, ice, baby. Offer to fill up someone's water bottle, and add some ice to keep them cool and hydrated! Give them this card when delivering the water back to them.



Mission Completed?: You gave me away- get a new card!

## MISSION- CARING

Find an area that needs the trash taken out. Take it to the dumpster, and replace the liner.



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

## MISSION- SURPRISE

Collect a small pile of sticks, and leave it at someone else's firepit site.



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

## MISSION- GROW

Working together with your cabin, invent a new kind of tag game. What is the theme? What are the main components? How do you get free?



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- GROW

Take one of your favorite games, and figure out how to make it themed– dinosaurs, space, fairies, underwater. Your choice!



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

#### MISSION- CONNECT

Write someone in another neighborhood a camp-o-gram telling them how awesome they are! Give them this card with that camp-o!



**Mission Completed?**: You gave me away- get a new card!

CAMP SNEAKY CARDS

#### MISSION- CONNECT

Find a staff member who has not received any mail this summer, and write them some!



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

## MISSION- SURPRISE

Nominate a staff member or CIT for an end-of-week award!



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CONNECT

Say hello to every person you pass for the rest of the day. Wave, smile, or just say HI!



Mission Completed?: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CREATE

Decorate a rock- paint, rhinestones, glitter, your choice! Name it. Imbue it with positive energy and good intentions, then give it away to someone with this card.



**Mission Completed?**: You gave me away- qet a new card!

## MISSION- CREATE

Pick a person. Write things you appreciate about them on little slips of paper. Place those slips in an envelope along with this card, and give it to them.



**Mission Completed?**: You gave me away- qet a new card!

**CAMP SNEAKY CARDS** 

## MISSION- CARING

Find a program supply that is not where it should be, and put it back in it's proper place!



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

## MISSION- CARING

Spend exactly 3 minutes and 26 seconds putting away costumes in prop shop.



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

#### MISSION-JOY

Choose a tree. Think on how that tree provides life for so many things– birds, bugs, etc. Also oxygen. Pretty cool. Thank you trees!



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

### MISSION- CREATE

Choose your favorite camp song see if you can re-write the lyrics to make it themed— pirates, spies, horses, holidays, your choice! Share it with someone, then give them this card.



**Mission Completed?**: You gave me away- get a new card!

**CAMP SNEAKY CARDS** 

## MISSION- ENGAGE

Make some music at the pond during free play. Invite others to join you!



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

# MISSION- CONNECT

Invite someone new with you on your time away!



Mission Completed?: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- GROW

Set 5 resolutions for the last few weeks of the summer. Write them down, and keep them with your things. Reflect on them often.



Mission Completed?: Turn this card in and get a new one!

CAMP SNEAKY CARDS

## MISSION- CARING

Help clean up a mess- maybe someone spilled, broke a plate, or puked. You're in!



### MISSION- CARING

Help someone else complete one sneaky card. See if you can do it without them noticing that you're helping them.



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

### MISSION- CREATE

Draw a stick person comic strip featuring staff at camp. Give the comic strip away to one of the staff it features, along with this card!



**Mission Completed?**: You gave me away- get a new card!

**CAMP SNEAKY CARDS** 

## MISSION- CARING

Write the Kitchen Director a note about some of your favorite things they've made. Be specific!



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CARING

Write the maintenance team a note about how much you appreciate all they do!



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- SURPRISE

Write positive notes on 4 sticky notes. Spread them throughout the Dining Hall.



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

### MISSION- CREATE

Make someone a crown— it can be made out of whatever you like!
Pipecleaners, flowers, reeds, noodles. They may choose not to wear it, and that's fine! Give them this card.



**Mission Completed?**: You gave me away- get a new card!

CAMP SNEAKY CARDS

# MISSION- SURPRISE

Choose one person and celebrate everything about them for one day. Kinda like a birthday, but any day!



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CARING

Spend exactly 4 minutes and 52 seconds cleaning your cabin with your campers before leaving it in the morning.



Mission Completed?: Turn this card in and get a new one!

CAMP SNEAKY CARDS

#### MISSION- CARING

Write a note for health staff and leave it on your bed for them to find during clean cabin! Make it obvious to find!



# MISSION- CARING

Spend exactly 2 minutes and 38 seconds cleaning up the coffee station by the kitchen



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

## MISSION- CARING

Anticipate someone's needs, and help them before they even ask.



**Mission Completed?**: You gave me away- get a new card!

**CAMP SNEAKY CARDS** 

### MISSION- GROW

Choose your favorite camp program area, and find a way to appreciate it and make it new and exciting!



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CARING

Make a memento for the ropes staff to show them how much we appreciate them!



**Mission Completed?:** Turn this card in and get a new one!

CAMP SNEAKY CARDS

#### MISSION- CARING

Make a memento for the lifeguards to show them how much we appreciate them!



**Mission Completed?:** Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

### MISSION- CREATE

Choose a camp pet and make it a token of appreciation.



**Mission Completed?**: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CARING

Spend a moment reorganizing and cleaning up the camp library. Reshelve as many books as you can!



Mission Completed?: Turn this card in and get a new one!

**CAMP SNEAKY CARDS** 

#### MISSION- CARING

Eat a fruit or vegetable today. You know you don't eat enough of them. Who does??



**Mission Completed?**: Turn this card in and get a new one!

CAMP SNEAKY CARDS

### MISSION- GROW

Find a game or material in program storage, and learn how to use or play it!





